

Glendale College

Course Outline of Record Report

Course ID 003057
Revision - November 2025

ATHPE117 : Intercollegiate Football

General Information

Author:	• Erin Calderone
Course Code (CB01) :	ATHPE117
Course Title (CB02) :	Intercollegiate Football
Department:	ATHPE
Proposal Start:	Fall 2026
TOP Code (CB03) :	(0835.50) Intercollegiate Athletics
CIP Code:	(31.0501) Sports, Kinesiology, and Physical Education/Fitness, General.
SAM Code (CB09) :	E - Non-Occupational
Distance Education Approved:	No
Will this course be taught asynchronously?:	No
Course Control Number (CB00) :	CCC000575905
Curriculum Committee Approval Date:	11/12/2025
Board of Trustees Approval Date:	12/09/2025
Last Cyclical Review Date:	08/01/2020
Course Description and Course Note:	ATHPE 117 is an advanced course designed for students who plan to compete at the collegiate level in the sport of football. This course emphasizes conditioning, advanced skill, theory, tactics, strategy and intercollegiate competition. Student-athletes are required to meet the standards for the California Community College Athletic Association (CCCAA) eligibility guidelines and decorum policies. Note: ATHPE 117 is designed for intercollegiate football. Note: May be taken 4 times for credit.
Justification:	Content Change
Academic Career:	• Credit
Mode of Delivery:	No value
Author:	No value
Course Family:	No value

Academic Senate Discipline

Primary Discipline:	• Coaching
Alternate Discipline:	No value
Alternate Discipline:	No value

Course Development

Basic Skill Status (CB08)

Course is not a basic skills course.

Allow Students to Gain Credit by Exam/Challenge

Course Special Class Status (CB13)

Course is not a special class.

Pre-Collegiate Level (CB21)

Not applicable.

Grading Basis

- Grade with Pass / No-Pass Option

Course Support Course Status (CB26)

Course is not a support course

General Education and C-ID

General Education Status (CB25)

Not Applicable

Transferability

Transferable to both UC and CSU

Transferability Status

Approved

CSU GE-Breadth Area

E-Lifelong Learning and Self-Development

Area

Lifelong Learning and Self-Development

Status

Approved

Approval Date

No value

Comparable Course

No Comparable Course defined.

GCC General Education Requirements

Area 8: Lifelong Learning

Area

Lifelong Learning

Status

Pending

Approval Date

No value

Comparable Course

No Comparable Course defined.

Units and Hours

Summary

Minimum Credit Units (CB07)

4

Maximum Credit Units (CB06)

4

Total Course In-Class (Contact) Hours

180

Total Course Out-of-Class Hours

36

Total Student Learning Hours

216

Credit / Non-Credit Options

Course Type (CB04)

Credit - Degree Applicable

Noncredit Course Category (CB22)

Credit Course.

Noncredit Special Characteristics

No Value

Course Classification Code (CB11)

Credit Course.

Variable Credit Course

Funding Agency Category (CB23)

Not Applicable.

Cooperative Work Experience Education

Status (CB10)

Weekly Student Hours

	In Class	Out of Class
Lecture Hours	1	2
Laboratory Hours	9	0
Studio Hours	0	0

Course Student Hours

Course Duration (Weeks) 18

Hours per unit divisor 54

Course In-Class (Contact) Hours

Lecture 18

Laboratory 162

Studio 0

Total 180

Course Out-of-Class Hours

Lecture 36

Laboratory 0

Studio 0

Total 36

Time Commitment Notes for Students

No value

Units and Hours - Weekly Specialty Hours

Activity Name	Type	In Class	Out of Class
No Value	No Value	No Value	No Value

Prerequisites, Corequisites, Recommended Corequisites, and Recommended Preparation

No Value

Entry Standards

Entry Standards	Description
Apply a variety of football skills appropriate for intercollegiate football.	No Value

Integrate National Collegiate Athletic Association (NCAA) rules and CCCAA decorum policies into weekly competition.	No Value
Display cardiovascular health, muscular strength and endurance.	No Value
Utilize verbal communication and football terms necessary for collegiate competition.	No Value
Demonstrate how to apply workable solutions within a team environment.	No Value

Course Limitations

Cross Listed or Equivalent Course	Description
No value	No value

Requisite Validation

Upload Statistical Validation and/or other documents (if necessary)
No Value

Specifications

Methods of Instruction	
Methods of Instruction	Lecture
Methods of Instruction	Laboratory
Methods of Instruction	Discussion
Methods of Instruction	Multimedia

Methods of Instruction		Collaborative Learning		
Methods of Instruction		Demonstrations		
Methods of Instruction		Guest Speakers		
Out of Class Assignments				
<ul style="list-style-type: none"> • Game evaluation (e.g. written evaluations regarding positive and negative performances with player feedback) • Game analysis (e.g. written summary and review of game film both team and individual) • Statistical analysis (e.g. written summary of expectations of opponents as it applies to their game statistics) 				
Methods of Evaluation		Description of Activity/Interaction		
In-Class Activity (answering journal prompt, group activity)		Demonstration evaluations (e.g. execution of offensive and defensive plays)		
In-Class Writing Assignment		Biomechanical analysis through video		
Other		Weekly competition		
Exam/Quiz/Test		Written and verbal exams (e.g. offensive and defensive sign system)		
Textbook Rationale				
No Value				
Textbooks				
Author	Title	Publisher	Date	ISBN
National Collegiate Athletic Association	Football 2020 Rules and Interpretations	National Collegiate Athletic Association	2020	
Other Instructional Materials (i.e. OER, handouts)				
No Value				

Learning Outcomes

Course Objectives

Identify and analyze concepts of individual strategies.

Identify and analyze concepts of team strategies.

Utilize and apply film analysis and simulated game situations for competition.

Show advanced collegiate level skills.

Review and practice offensive schemes.

Review and practice defensive schemes.

Breakdown and apply practical and general knowledge of the game of football.

Model and apply practical and general knowledge of rules and decorum policies.

Integrate conditioning and weight training into daily practices.

Recognize the role of nutrition in athletic performance.

Demonstrate the ability to work with a team as a unit and develop team concepts.

SLOs

Integrate and execute advanced cooperative skills needed to perform at a high level of play.

Expected Outcome Performance: 70.0

ILOs Analyze and solve problems using critical, logical, and creative thinking; ask questions, pursue a line of inquiry, and derive conclusions; cultivate
Core creativity that leads to innovative ideas.
ILOs

Demonstrate depth of knowledge in a course, discipline, or vocation by applying practical knowledge, skills, abilities, theories, or methodologies to solve unique problems.

ATHPE Integrate and execute advanced cooperative skills needed to perform at a high level of play.
Core
PLOs

Implement and apply technical and tactical skills necessary for collegiate competition.

Expected Outcome Performance: 70.0

ILOs Analyze and solve problems using critical, logical, and creative thinking; ask questions, pursue a line of inquiry, and derive conclusions; cultivate
Core creativity that leads to innovative ideas.
ILOs

Demonstrate depth of knowledge in a course, discipline, or vocation by applying practical knowledge, skills, abilities, theories, or methodologies to solve unique problems.

ATHPE Implement and apply conditioning, weight training, and sport specific skills necessary for collegiate competition.
Core
PLOs

Demonstrate and apply safety rules and procedures to effectively participate in a collegiate sport.

Expected Outcome Performance: 70.0

ILOs Analyze and solve problems using critical, logical, and creative thinking; ask questions, pursue a line of inquiry, and derive conclusions; cultivate
Core creativity that leads to innovative ideas.
ILOs

Demonstrate depth of knowledge in a course, discipline, or vocation by applying practical knowledge, skills, abilities, theories, or methodologies to solve unique problems.

ATHPE Demonstrate and apply safety rules and procedures to effectively participate in physical movement.
Core
PLOs

Additional SLO Information

Does this proposal include revisions that might improve student attainment of course learning outcomes?

No Value

Is this proposal submitted in response to learning outcomes assessment data?

No Value

If yes was selected in either of the above questions for learning outcomes, explain and attach evidence of discussions about learning outcomes.

No Value

SLO Evidence

No Value

Course Content

Lecture Content

Team Philosophies and Rules of Football (4 hours)

- Sportsmanship
- Team rules
- Individual/team goal setting
- NCAA rules
- California Community College Athletic Association Decorum

- Training room policies and procedures for treatment

Safety for Football (4 hours)

- Proper warm up
- Proper cool down
- Strength training to prevent injury
- Proper use of football equipment

Understanding Team Dynamics (4 hours)

- Creating a positive team environment
- Effective communication
- Dealing with failure

Nutrition for the Competitive Athlete (4 hours)

- Hydration
- Eating balanced meals
- Carbohydrate and protein combinations
- Packing smart snacks
- Supplements: Good or bad

Definitions of Diversity, Inclusion, inequality and discrimination in Sports Competition (2 hours)

- Gender
- Race/ethnicity
- Sexuality
- Religion

Total hours: 18

Laboratory/Studio Content

Fundamental Conditioning for Football (18 hours)

- Agility
- Coordination
- Specific muscle group development
- Muscular and cardiovascular endurance
- Plyometric
- Core training

Advanced Fundamental Skills in Football (45 hours)

- Offensive lineman
- Offensive back
- Tight end
- Wide receiver
- Quarterback
- Linebacker
- Defensive back
- Punter
- Place kicker

Offensive Strategies for Intercollegiate Football Competition (45 hours)

- Running game
- Inside runs
- Outside runs
- Traps
- Counters
- Passing Game
- Quick passes
- Dropback passes
- Rollout passes
- Play-action passes

Defensive Strategies for Intercollegiate Football Competition (45 hours)

- Run Defense
- Front alignments and movements
- Secondary support
- Stunt packages

- Pass Defense
- Pass rush
- Pass coverage
- Blitz packages

Kicking Game Strategies for Intercollegiate Football (9 hours)

- Punting
- Punt returns
- Pick-off
- Kick-off returns
- Point-after-touchdowns and field goals

Total hours: 162

Additional Information

Repeatability

Repeatable

Justification (if repeatable was chosen above)

Intercollegiate athletics (must have ATHPE prefix and intercollegiate TOP code of 0835.50)

Is it possible this course will have a material fee?

No

I have contacted my library liaison (<https://campusguides.glendale.edu/faculty/liaisons>):

No

What term(s) will this course be offered?

Fall

Will any additional resources be needed for this course? (Click all that apply)

- No

If additional resources are needed, add a brief description and cost in the box provided.

No Value